





7th

Malaysia Primary and Secondary Interschool Weiqi Competition

第七届马来西亚中小学围棋校际联赛

11th October 2025 (Saturday)

Auditorium Tun Azizan Zainul Abidin



Competition Technical Information

Primary Group U10

Primary Group U13 Secondary Group U16

Secondary Group U19

TIME	CONTENT	
0900 - 1000	Registration	
1000 - 1100	Opening Ceremony	
1100 - 1300	Go Matches	
1300 - 1400	Lunch	
1400 - 1800	Go Matches	
1800 - 1900	Award Ceremony	

The next round may start earlier after all games end. Please follow updates in the competition group.

There will be approximately 4-5 rounds per group. Each group will hold its own closing ceremony after completing all matches.

Please stay until it ends.







Competition Format

■ Tournament System

All divisions will follow the Chinese rules of counting and the Swiss system. The rules and schedule are as follows:

All matches will be played on a 13x13 board, with Black winning by 88 points. Each round will last 40 minutes. If a game exceeds the time limit, the referee has the authority to pause the game and decide the outcome.

The colour of the stones (black or white) shall be determined by the system. The Captain and the player on Board 3 shall play with the colour assigned by the system, while the player on Board 2 shall play with the opposite colour.

The game is considered as officially ended when both parties have passed their move subsequently or agreed that the game has ended. Once the game has officially ended, neither players can request or be allowed to play more moves even if either player sees unfinished areas on the board afterwards. Players should immediately call for a referee to determine the result of the game via Fox Go Server's automated territory counting function. Referees also have the right to determine the results based on their own judgement.





Competition Format

Swiss System

All teams must complete the designated number of rounds. The number of rounds is determined based on the number of participating teams. If a group produces a single undefeated team, the group's tournament will immediately end and proceed to the award ceremony. Estimated number of rounds based on number of teams:

NUMBER OF TEAMS	NUMBER OF ROUNDS		
2-4	2		
5-8	3		
9-16	4		
17-32	5		
33-64	6		
65-128	7		

Scoring and Results

Each team match consists of three games: Captain, Board 2, and Board 3. Each individual win awards 2 points, and a loss gives 0 points. The team with the higher total game points wins the round and earns 2 match points; the losing team gets 0 match points. In the case of unresolved results such as triple ko (three-cycle repetition), the game is considered a draw, and both players receive 1 point. Final rankings will be determined based on Swiss system standings. In scenarios where teams have the same SOS and SSOS, the performance of the captains of the team will serve as a tie-breaker to determine the final ranking of the teams.





Competition Format



Tournament Management

No.	Team / Section	Role	Name
1	Referee Team	Chief of Referees	Cheng Khai Yong
		Referee Team	Referees and Assistant Referees as delegated by the management team
2	Management Team	Tournament Director	Chow Ming Hun
		Tournament Administrator	Loh Wei Quan
		Tournament Referee Coordinator	Wong Jing Kai
		Tournament Operation	Lim Meng Chun
		Tournament Quartermaster	Chew Zhi Herng
		Tournament System Control	Tee Jing Wen
		Tournament Ceremony Coordinator	Ho Pey Yoke
		Tournament Design Coordinator	Tan Yu Hang
		Tournament Media Coordinator	Ang Xian Jun







Competition Format

Dress Code

All participants must wear formal school uniforms and school shoes to attend the tournament. Attire must be neat and in accordance with competition etiquette.

Awards & Certificates

Trophies will be awarded to the top 8 schools in each category, totalling 32 trophies. Medals will be awarded to all players who represent schools that place 1st to 8th in their respective group.

Achievement Certificates will be provided to all participants who place 1st to 8th in their group. All participants who attend and complete the tournament will receive a participation certificate along with PAJSK co-curricular activity recognition.









7th

Malaysia Primary and Secondary Interschool Weiqi Competition

第七届马来西亚中小学围棋校际联赛



